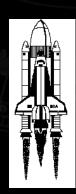
Designing, Understanding and Operating Complex Human/Machine Systems

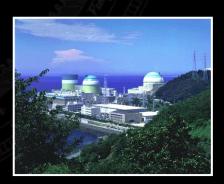














"My Program Crashed!"

• In The Early Days of Computing, Human/Machine Interface Design Was Largely Academic



"My Program (train, airplane, ship, . . .) Crashed!"

- Today, Human-in-the-Loop, Computer-Based Systems Are Ubiquitous, and Important in Our Daily Lives
 - Air transport and ATC, metro transit, plant control,
 . . .









Human/Machine Interfaces for Highly Complex, Automated Systems

- Many of These Computer-Based Systems Involve Time- and Safety-Critical Human/Machine Interaction
- Who's Designing the Interfaces??









Problem

- IT Industry and Computer Science Focus on Desktop, Handheld and Wireless Devices
- Many of Today's Computer-Based Systems are Orders-of-Magnitude More Complex, With Multiple Levels of Automation
- Need: Interdisciplinary Design Teams
 - Computer Science, Engineering, Human Factors, Psychology, Cognitive Science, . . .







Panelists

- Deborah Bruce, Chief, Safety Studies and Statistical Analysis, NTSB, will highlight incidents and accidents related to problems with automation and the human/machine interface
- Bill Buxton, Chief Scientist, Alias | Wavefront, will describe some fundamental principles for HMI design
- Chris Miller, Chief Scientist, Smart Information Flow Technologies, will describe successful work on the Rotorcraft Pilots' Associate for the flight deck of the Apache helicopter
- Steve Chien, Head, AI Group, JPL, will point to some open research questions regarding how humans might interact with remote, automated systems

